Thomas McNallen-Jones

Contact

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Professional Summary

I have been programming for 9 years. I started learning python back in secondary school. With this newfound interest in programming, I have since taken classes in other forms of computer science and learnt how to use many different tools and languages in hopes of pursuing this as a career.

Skills

- C++
- Assembly
- C#
- Unity
- Unreal
- Dx11
- SQL
- Java
- Go
- Visual Studios
- GitHub
- Kubernetes

Education

2022 – current   **Sheffield Hallam University:**
Computer Science for Games (MComp)
-Software hardware optimisation
-Fundamentals of computer architecture
-Object orientated C++ programming

2022   **Outwood Post 16 Centre Worksop (A level):**
Computer Science (A)
Maths (B)
Sociology (A)

2020   **Outwood Academy Portland (GCSE):**
9 GCSE's grades (7-8), including Computer Science, Maths and English

Education

2024 – 2025   **Verint System**
Development Graduate
-Completed programming tasks in Go and Java
-Used the Dev Ops tools harness, Kubernetes and quay
-Worked in a team with people all over the world

Hobbies and interests

Playing music (Guitar and drums)
Game development/coding

References

Available on request